

MORNING MEETING

Activities & Games



CREATED BY BROOKE BROWN

Middle of the Year

Black Socks
What You Need
 10 pairs of socks
How to Play
 Students are divided into two teams. Each team is given a pile of socks. The first team to correctly identify the color and size of the sock wins the round.

Toilet Tag
What You Need
 10 toilet paper rolls
How to Play
 Students are divided into two teams. Each team is given a pile of toilet paper rolls. The first team to correctly identify the brand and size of the roll wins the round.

Q and A Rhythm
What You Need
 10 questions and answers
How to Play
 Students are divided into two teams. Each team is given a pile of questions and answers. The first team to correctly identify the question and answer wins the round.

This is a (Scarf)
What You Need
 10 scarves
How to Play
 Students are divided into two teams. Each team is given a pile of scarves. The first team to correctly identify the color and size of the scarf wins the round.

Joe's Button Factory
What You Need
 10 buttons
How to Play
 Students are divided into two teams. Each team is given a pile of buttons. The first team to correctly identify the color and size of the button wins the round.

Pass the Chicken
What You Need
 10 chicken figurines
How to Play
 Students are divided into two teams. Each team is given a pile of chicken figurines. The first team to correctly identify the color and size of the figurine wins the round.

Sparkle
What You Need
 10 sparkles
How to Play
 Students are divided into two teams. Each team is given a pile of sparkles. The first team to correctly identify the color and size of the sparkle wins the round.

Electric Hug
What You Need
 10 hugging partners
How to Play
 Students are divided into two teams. Each team is given a hugging partner. The first team to correctly identify the color and size of the partner wins the round.

Crystal Ball
What You Need
 10 crystal balls
How to Play
 Students are divided into two teams. Each team is given a pile of crystal balls. The first team to correctly identify the color and size of the crystal ball wins the round.

Silent Line Up
What You Need
 10 students
How to Play
 Students are divided into two teams. Each team is given a line of students. The first team to correctly identify the color and size of the student wins the round.

Four Corners
What You Need
 4 corners
How to Play
 Students are divided into four teams. Each team is given a corner. The first team to correctly identify the color and size of the corner wins the round.

What's Your Opinion?
What You Need
 10 opinions
How to Play
 Students are divided into two teams. Each team is given a pile of opinions. The first team to correctly identify the color and size of the opinion wins the round.

Coconut
What You Need
 10 coconuts
How to Play
 Students are divided into two teams. Each team is given a pile of coconuts. The first team to correctly identify the color and size of the coconut wins the round.

Down by the Banks
What You Need
 10 banks
How to Play
 Students are divided into two teams. Each team is given a pile of banks. The first team to correctly identify the color and size of the bank wins the round.

Rumpelstiltskin
What You Need
 10 rumpelstiltskins
How to Play
 Students are divided into two teams. Each team is given a pile of rumpelstiltskins. The first team to correctly identify the color and size of the rumpelstiltskin wins the round.

Letter Aerobics
What You Need
 10 letters
How to Play
 Students are divided into two teams. Each team is given a pile of letters. The first team to correctly identify the color and size of the letter wins the round.

Quick Change
What You Need
 10 changes
How to Play
 Students are divided into two teams. Each team is given a pile of changes. The first team to correctly identify the color and size of the change wins the round.

Hands Up!
What You Need
 10 hands
How to Play
 Students are divided into two teams. Each team is given a pile of hands. The first team to correctly identify the color and size of the hand wins the round.

Green Door
What You Need
 10 green doors
How to Play
 Students are divided into two teams. Each team is given a pile of green doors. The first team to correctly identify the color and size of the green door wins the round.

Moose
What You Need
 10 mooses
How to Play
 Students are divided into two teams. Each team is given a pile of mooses. The first team to correctly identify the color and size of the moose wins the round.

Magic Number
What You Need
 10 magic numbers
How to Play
 Students are divided into two teams. Each team is given a pile of magic numbers. The first team to correctly identify the color and size of the magic number wins the round.

Dr. Snooze
What You Need
 10 snoozes
How to Play
 Students are divided into two teams. Each team is given a pile of snoozes. The first team to correctly identify the color and size of the snooze wins the round.

Action Name
What You Need
 10 action names
How to Play
 Students are divided into two teams. Each team is given a pile of action names. The first team to correctly identify the color and size of the action name wins the round.

Jumbles
What You Need
 10 jumbles
How to Play
 Students are divided into two teams. Each team is given a pile of jumbles. The first team to correctly identify the color and size of the jumble wins the round.

COLOR CODED FOR BEGINNING, MIDDLE & END OF THE YEAR



- MORNING MEETING
- TEAMBUILDING
- BRAIN BREAKS

