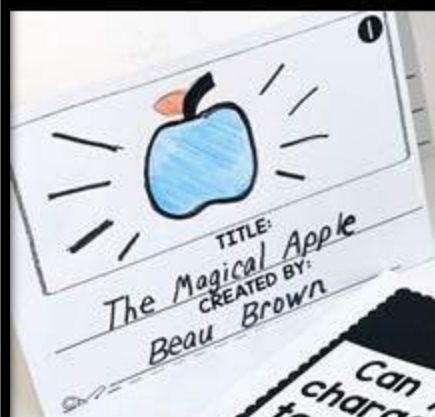


storybook

STEM

AARON SLATER,
ILLUSTRATOR

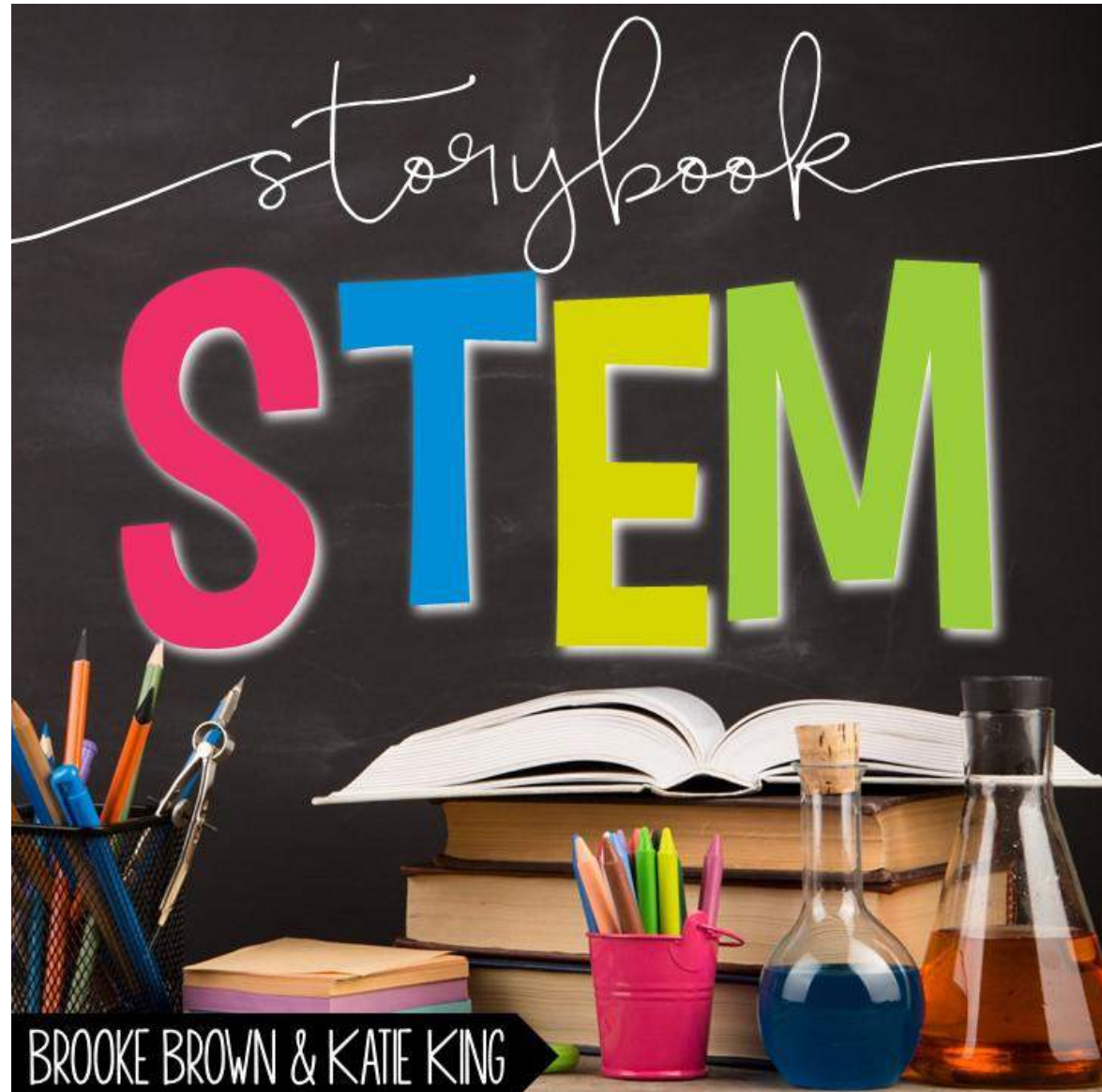
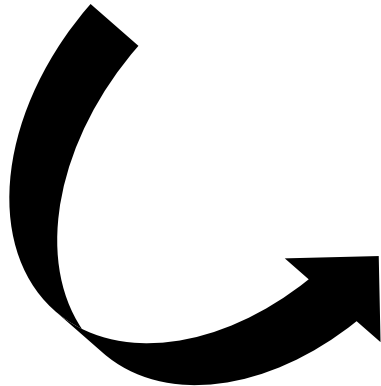


CREATED BY BROOKE BROWN AND KATIE KING

Love *storybook* STEM?

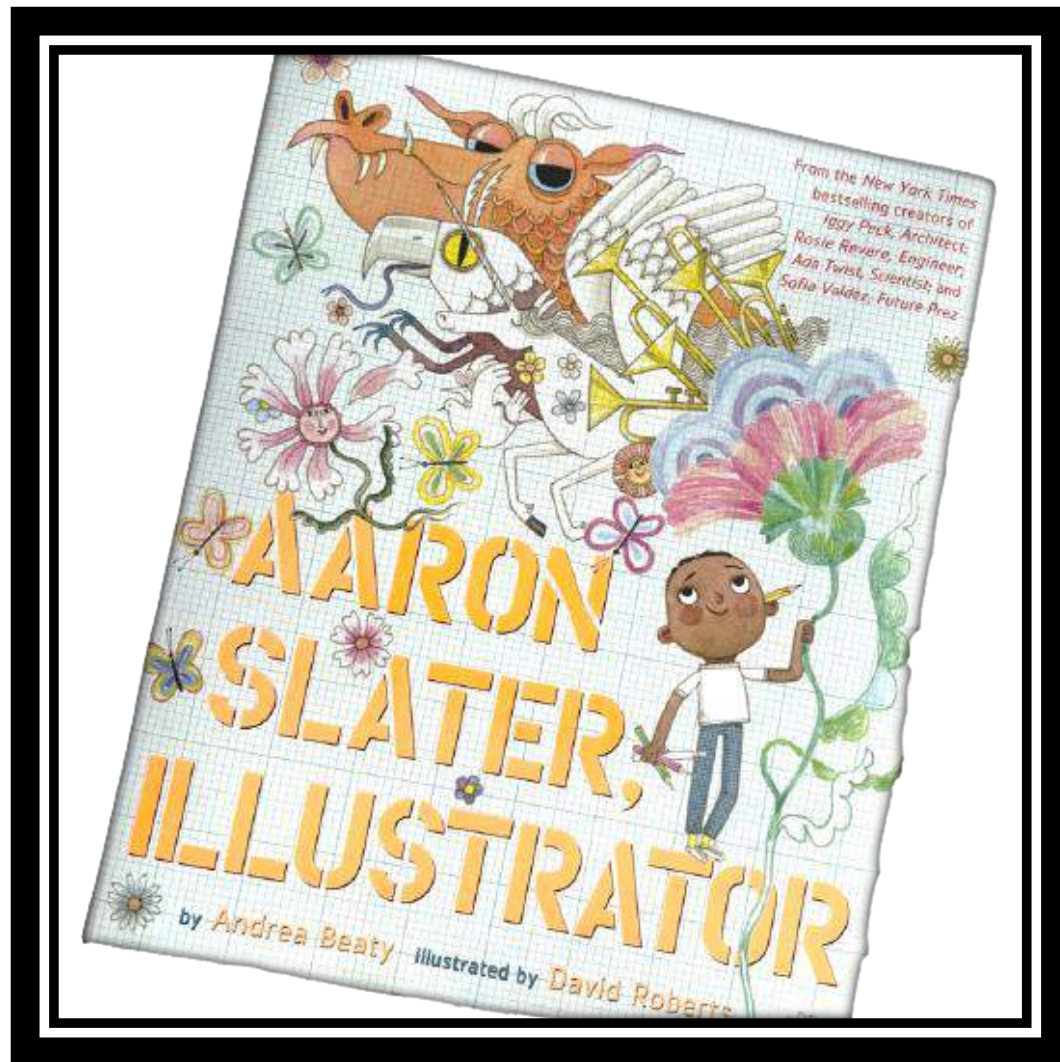
Check out more units!

**Click
Here!**



storybook STEM

Aaron Slater, Illustrator
By Andrea Beaty



CONTENTS



ELA

Pages 5-7: ELA Lesson Plans

Page 8: Comprehension Bookmark

Pages 9-13: Rhyme and Rhythm

Pages 14-22: Analyzing Illustrations

Pages 23-32: Vocabulary Activities

STEM

Pages 33-36: STORY MAKER Challenge instructions

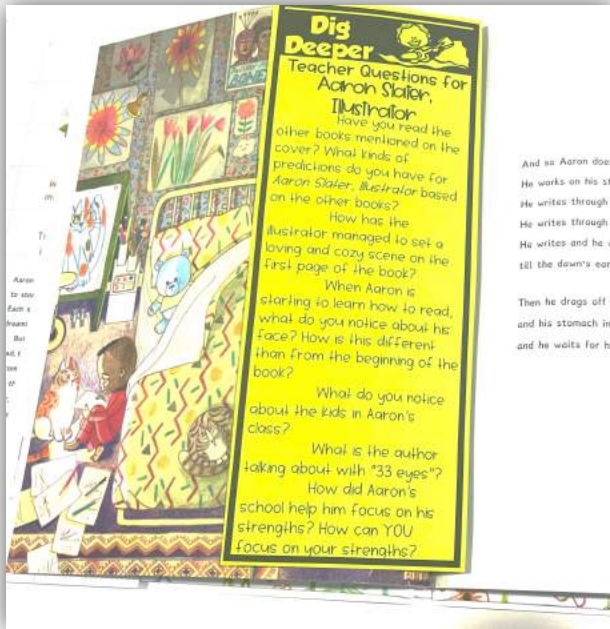
Pages 37-41: STORY MAKER teaching tools

Pages 42-51: STORY MAKER student templates

Page 52: STORY MAKER App Extensions

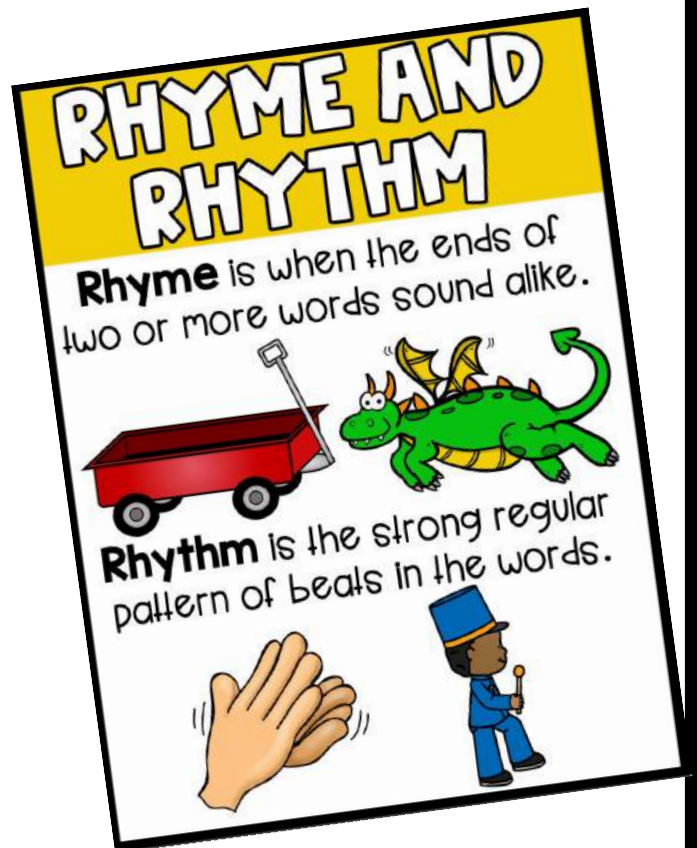
Page 53: Credits

Aaron Slater, Illustrator



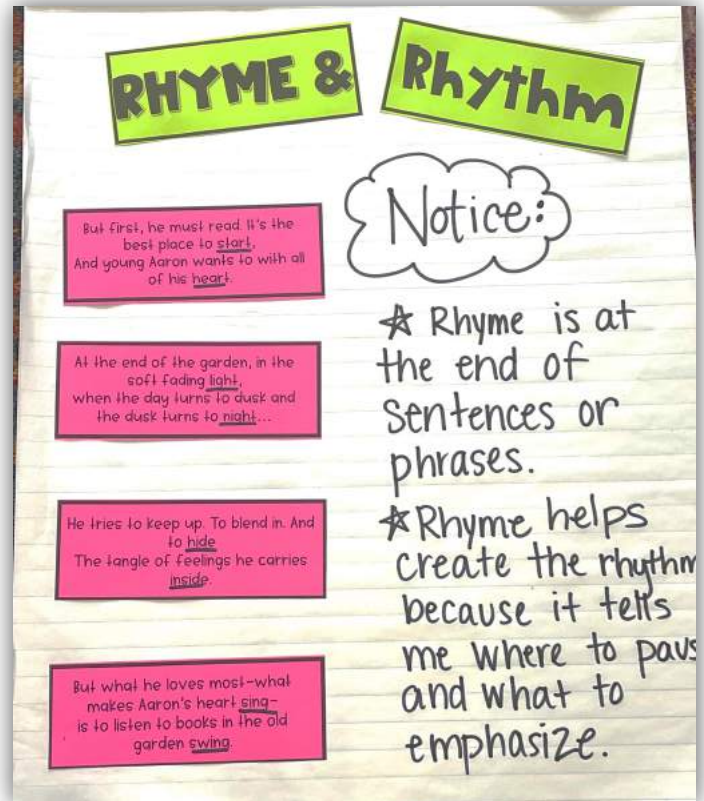
1. Use the comprehension bookmark to dig deep with your students before, during, and after reading. The bookmark would also be a great question guide to use with a substitute if needed! Laminate a colored copy version for multiple year usage!

2. Introduce the Rhyme and Rhythm poster before reading *Aaron Slater, Illustrator*. Tell the students that you want them paying attention to the style of writing as you are reading. Pull some examples from the book to emphasize the rhyme. Ask students if they recognize Andrea Beaty's style of writing from her previous books. Do all picture books sound like this? How is this one different?

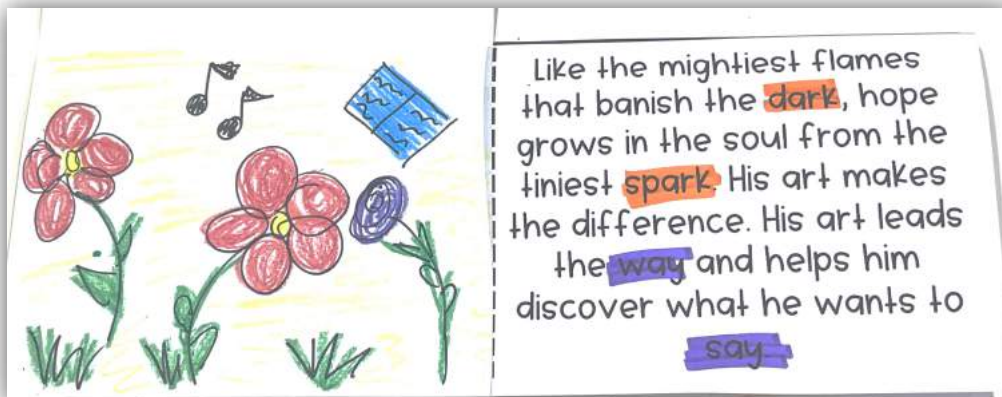


Aaron Slater, Illustrator

3. Fill in the whole class anchor chart focusing on the rhyme and rhythm throughout the book. Have students find the rhymes in the selected text. Then ask them to "notice and note" 😊. As you read the text, have students tap quietly on their legs to focus on the beats.

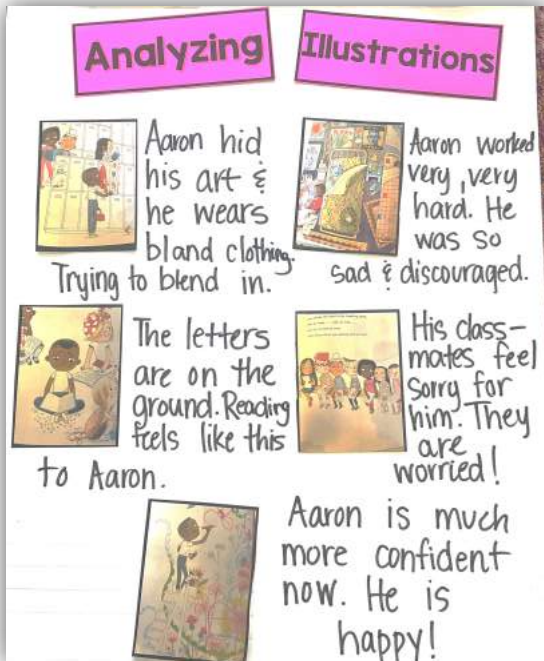
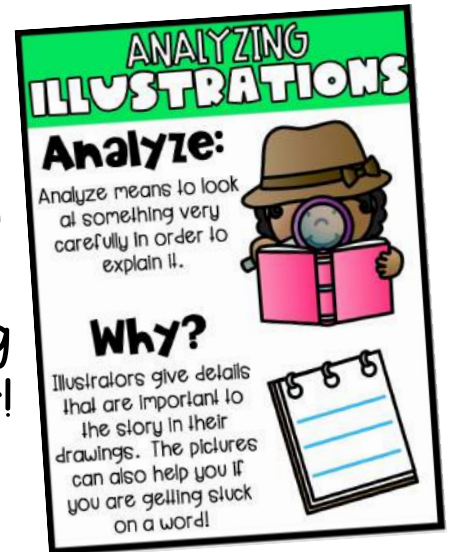


4. Now have students do the same thing on their own with the flip-flap. Have them highlight the rhyming parts and then draw about the text underneath the flap.



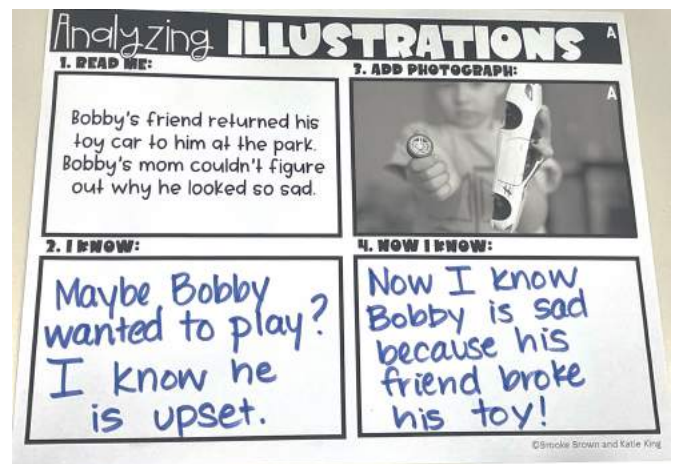
Aaron Slater, Illustrator

5. Show students the poster for Analyzing Illustrations. Remind students that we gain tons of information from the illustrations in picture books. Illustrators are partners with the authors in getting the message across to the readers!



6. Make the whole class anchor chart. I printed out pictures from the book that I took with my phone, but you can easily show the illustrations and use the numbered cards in the resource.

7. Students will practice noticing what information they gain from illustrations. On the printables have them do parts 1 and 2 and THEN give them the photographs to glue into the square.



Dig Deeper



Teacher Questions for Aaron Slater,

Illustrator

Have you read the other books mentioned on the cover? What kinds of predictions do you have for *Aaron Slater, Illustrator* based on the other books?

How has the illustrator managed to set a loving and cozy scene on the first page of the book?

When Aaron is starting to learn how to read, what do you notice about his face? How is this different than from the beginning of the book?

What do you notice about the kids in Aaron's class?

What is the author talking about with "33 eyes"?

How did Aaron's school help him focus on his strengths? How can YOU focus on your strengths?

Dig Deeper



Teacher Questions for Aaron Slater,

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Have you read the other books mentioned on the cover? What kinds of predictions do you have for *Aaron Slater, Illustrator* based on the other books?

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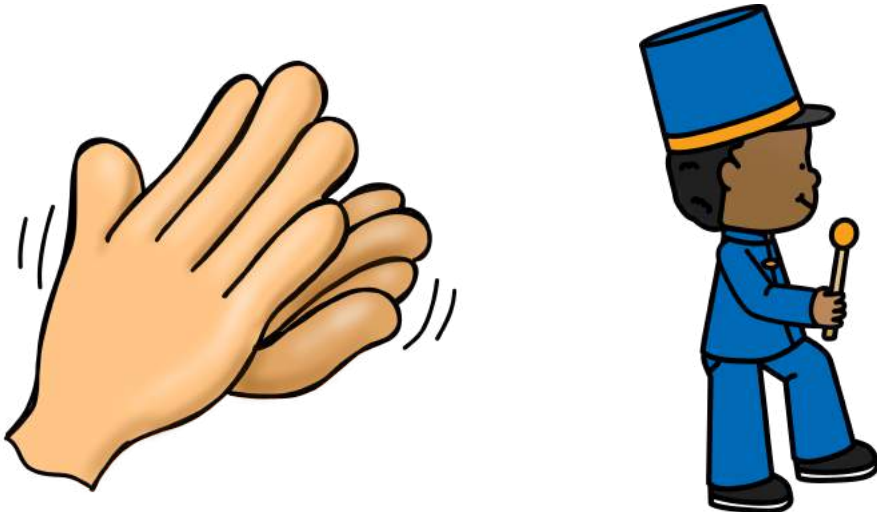
How did Aaron's school help him focus on his strengths? How can YOU focus on your strengths?

RHYME AND RHYTHM

Rhyme is when the ends of two or more words sound alike.



Rhythm is the strong regular pattern of beats in the words.



8

3

4

5

6

7

9

0

1

2

3

4

At the end of the garden, in the
soft fading light,
when the day turns to dusk and
the dusk turns to night...

But what he loves most—what
makes Aaron's heart sing—
is to listen to books in the old
garden swing.

But first, he must read. It's the
best place to start,
And young Aaron wants to with all
of his heart.

He tries to keep up. To blend in. And
to hide
The tangle of feelings he carries
inside.



Directions: Cut on the dotted line. Fold the paper in half on the line. Read the two excerpts on the front. Highlight the rhyming words. Underneath draw what you are thinking when you read the lines.

Name: _____



Now, in the hallway, a new
garden grows with jasmine
and poppies. A rambling rose.
Books. Art and music. A
dragon or two who soar
through a sky of delphinium
blue.

Like the mightiest flames
that banish the dark, hope
grows in the soul from the
finest spark. His art makes
the difference. His art leads
the way and helps him
discover what he wants to
say.

ANALYZING ILLUSTRATIONS

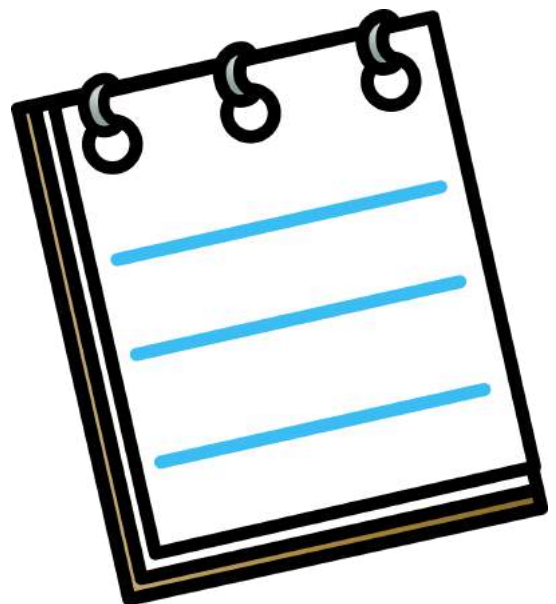
Analyze:

Analyze means to look at something very carefully in order to explain it.



Why?

Illustrators give details that are important to the story in their drawings. The pictures can also help you if you are getting stuck on a word!



Analyzing

Illustrations

1

2

3

4

5

Analyzing ILLUSTRATIONS ^A

1. READ ME:

Bobby's friend returned his toy car to him at the park. Bobby's mom couldn't figure out why he looked so sad.

2. I KNOW:

3. ADD PHOTOGRAPH:

4. NOW I KNOW:

Analyzing ILLUSTRATIONS ^B

1. READ ME:

When Josiah moved to the United States, he had a hard time adjusting to living in an apartment in a busy city. He keeps a photo of his old house beside his bed.

2. I KNOW:

3. ADD PHOTOGRAPH:

4. NOW I KNOW:

Analyzing ILLUSTRATIONS ^c

1. READ ME:

Mariah was nervous about getting on the boat. She thought that the waves could knock the boat over. Her mom kept telling her that this couldn't happen.

2. I KNOW:

3. ADD PHOTOGRAPH:

4. NOW I KNOW:

Analyzing ILLUSTRATIONS^D

1. READ ME:

Leah couldn't wait for the talent show. She practiced her song over and over again. The day of the competition arrived, and her parents were shocked by what they saw.

2. I KNOW:

3. ADD PHOTOGRAPH:

4. NOW I KNOW:



Vocabulary CHATS

We are providing several whole group vocabulary activities and one individual activity. Pick and choose which works best for your students!



©Brooke Brown and Katie King

1. Print the Vocabulary Picture Cards in color. Use the color version for display in the classroom. The pages with four identical cards should be used for response cards. Give each child one of all four cards. Give examples or definitions. Students should raise the card that matches. Teachers should scan the room to check for understanding.


Vocabulary SPIN-IT



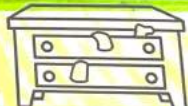



SPIN AND COLOR

Name: Katie

1. Color your spinner 4 different colors. Spin.
2. Color a box that applies to that word.
3. Spin until all the boxes are filled.



	has errors	He was never allowed back in the store.
to send away		musical
The way she read helped put the kids to sleep.	Her mistakes made her likeable.	
	to look like things close by	Jerry did not want to stick out from the crowd.

Directions: Choose one word and write it in a sentence.

Even though my art was imperfect; people loved it!

Students should color each section of the spinner a different color. Use a spinner (or a paper clip and a pencil to make a spinner) to pick one of your vocabulary words. Color in a box that matches that word the same color. Keep going until all 12 spots are colored.


Vocabulary IN ACTION!





Name: Eli


Vocabulary in Action!

Directions: Fill in the blank to complete the phrase in a way that makes sense.

I need to **blend** in with the crowd so they don't know I'm a spy. 

Carter **banished** us from the clubhouse because he was mad at us. 

Ms. Honey reads with such a **melodious** tone that everyone relaxes. 

My mom always makes my Halloween costume. They may be **imperfect**, but it shows me she cares. 

Students should show what they know about their vocabulary words using pictures and phrases.

blend



to look like things
nearby

banish



to send someone
away

melodious



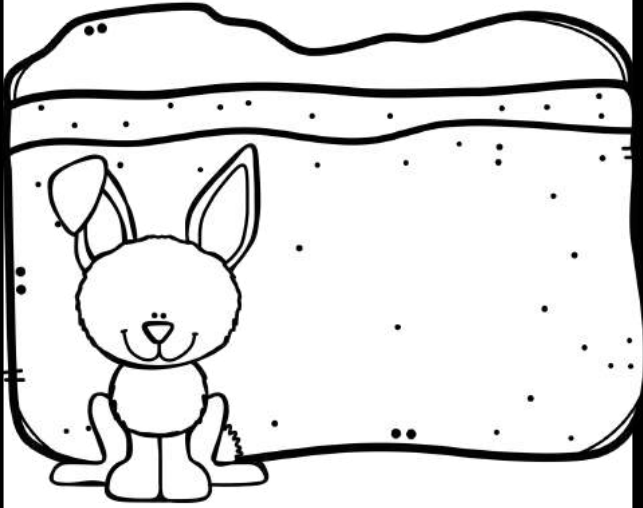
Nice sounding;
musical

imperfect



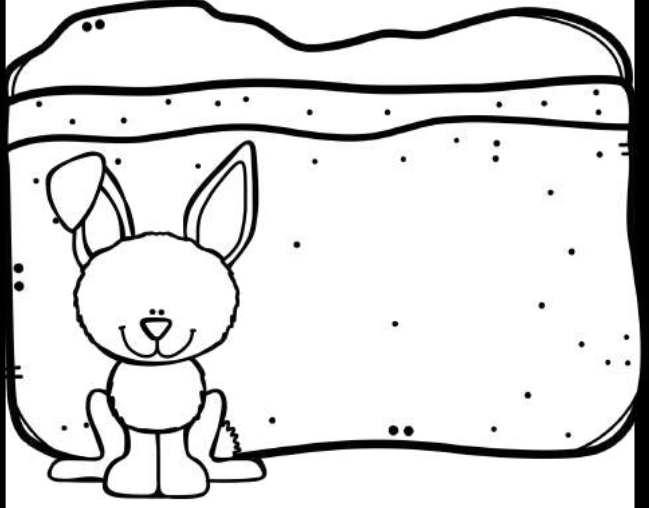
has errors

blend



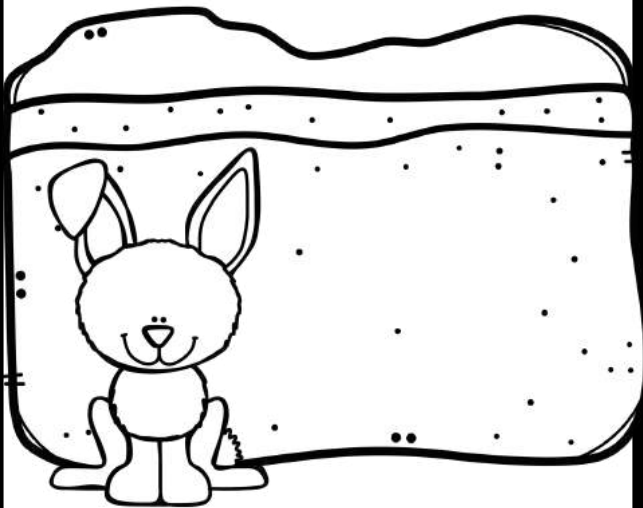
to look like things
nearby

blend



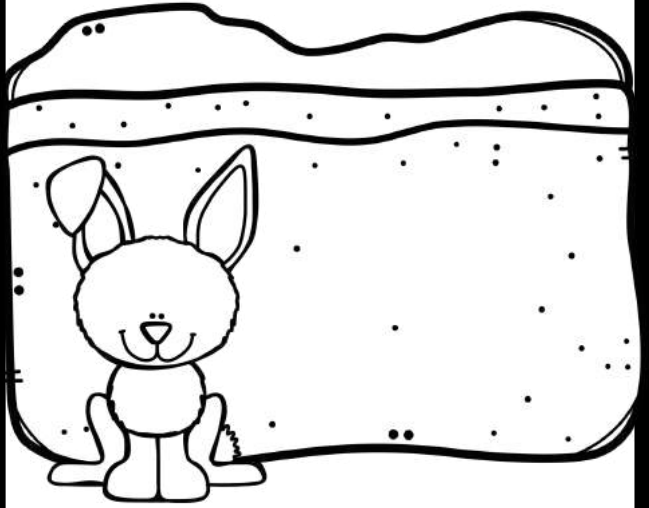
to look like things
nearby

blend



to look like things
nearby

blend



to look like things
nearby

banish



to send someone
away

banish



to send someone
away

banish



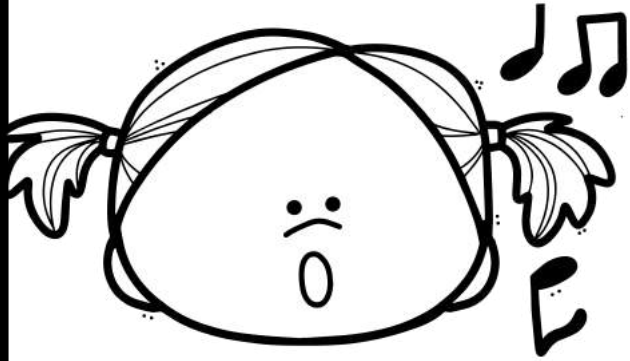
to send someone
away

banish



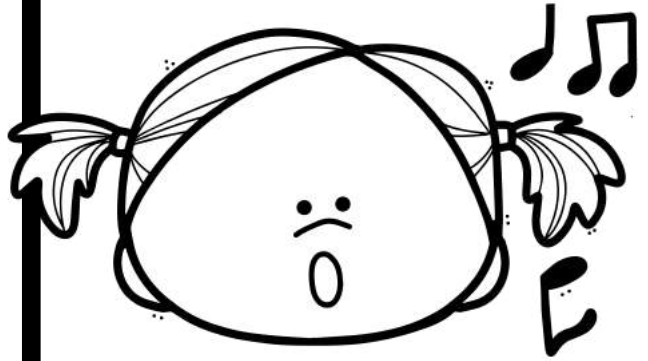
to send someone
away

melodious



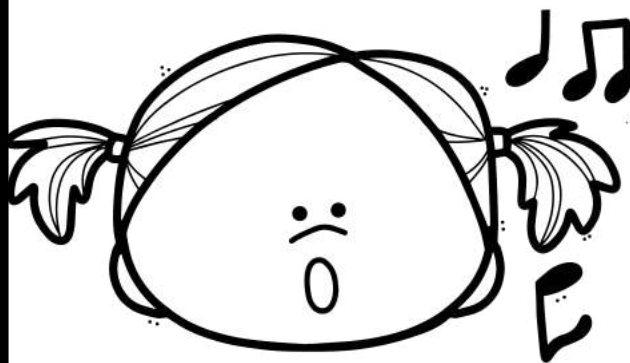
Nice sounding;
musical

melodious



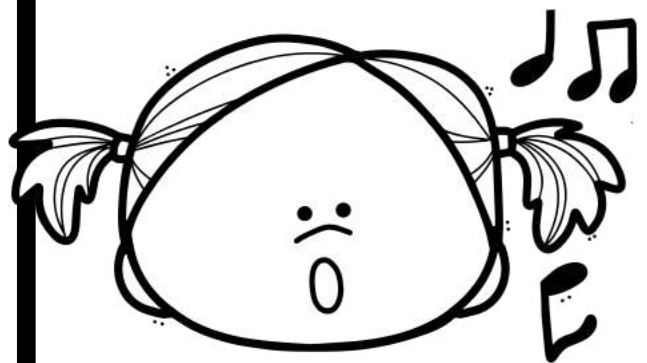
Nice sounding;
musical

melodious



Nice sounding;
musical

melodious



Nice sounding;
musical

imperfect



has errors

imperfect



has errors

imperfect



has errors

imperfect

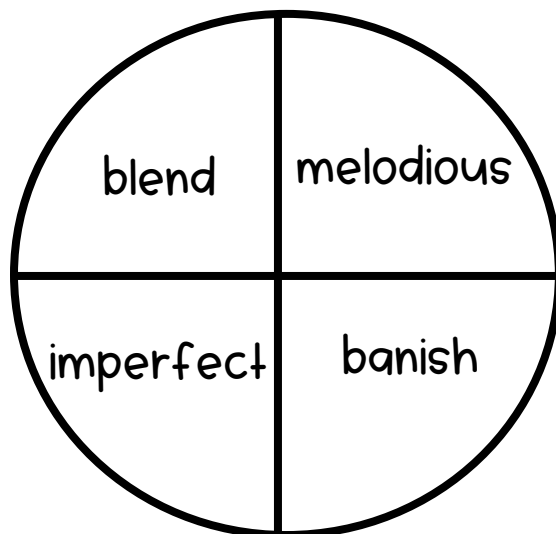


has errors

SPIN AND COLOR

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1. Color your spinner 4 different colors. Spin.
2. Color a box that applies to that word.
3. Spin until all the boxes are filled.



has errors

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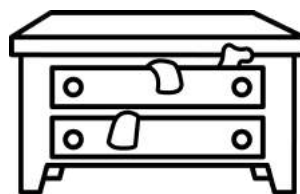
to send away



musical

The way she read helped put the kids to sleep.

Her mistakes made her likeable.



to look like things close by

Jerry did not want to stick out from the crowd.

Directions: Choose one word and write it in a sentence.



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Vocabulary in Action!

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I need to **blend** in with
the crowd so _____



Carter **banished** us from
the clubhouse because _____



Ms. Honey reads with
such a **melodious** tone _____



My mom always makes my
Halloween costume. They
may be **imperfect**, but _____



STEM CHALLENGE: STORY MAKER



NGSS Standard Alignment: K-2-ETS1-1. Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool. K-2-ETS1-2. Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem. CCSS.ELA-LITERACY.CCRA.W.3 Write narratives to develop real or imagined experiences or events using effective technique, well-chosen details and well-structured event sequences, CCSS.ELA-LITERACY.CCRA.W.4 Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.

Challenge Description: Students will create model of the setting for a fantasy story that includes a backdrop, structures or buildings, props, and characters. They will use their story scene to tell a story aloud and/or write an imaginative story.

Materials per student or pair of students:

For backdrop: 2 sheets of white cardstock, tape, scissors, glue sticks, watercolors with brushes and/or colored pencils

For structures/buildings: variety of STEM Pins materials such as pattern blocks, building bricks, base ten blocks, linking cubes, etc.

For characters/props: crayons or markers, scissors, 3-5 clothespins

OPTIONAL: devices for presentation apps

LESSON PLAN

NOTE: I suggest that this challenge be extended across five days with the following format: Monday: Choose characters and settings, create backdrops, Tuesday: Build settings and create characters/props, Wednesday: Plan story elements. Thursday: Write or tell stories, Friday: Present stories and/or use App Extensions. If this project is completed in one day, students will likely need 2-3 hours to complete all components.

1. Ask students to share important characteristics of fantasy stories and examples of fantasy books. Record their ideas on the teacher chart.
2. As a group, brainstorm possible characters and settings that they might include in their fantasy stories.
3. Introduce and discuss key vocabulary cards related to the challenge.
4. Allow students time to choose 2-3 characters and 1-2 props, either independently or with partners. Students can choose from the suggested characters and props or create their own out of paper.
5. Next, students will use watercolors and/or colored pencils to design their story backdrops. See the following pages for photos and instructions.
6. Then, students will build their structures or buildings and color their characters/props. See the following pages for photos and details.
7. After that, students will plan and write their stories using one of the provided templates.
8. **OPTIONAL:** Students will use one of the suggested apps to present their stories. They may also present their stories by reading them aloud to the class as they act them out with their characters and story scenes.

STORY MAKER

Aaron Slater, Illustrator

**TRI-FOLD
BACKDROP**

CHARACTERS

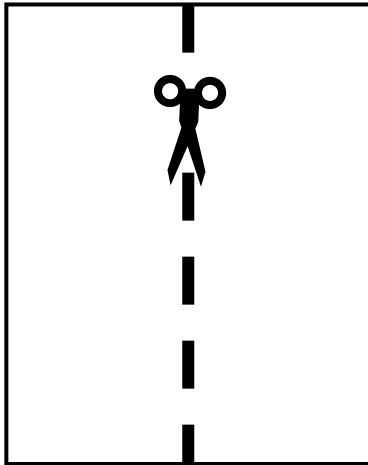
**SETTING
ELEMENTS/
STRUCTURES**
(pattern blocks,
base ten blocks,
building bricks,
linking cubes, etc.)

PROPS

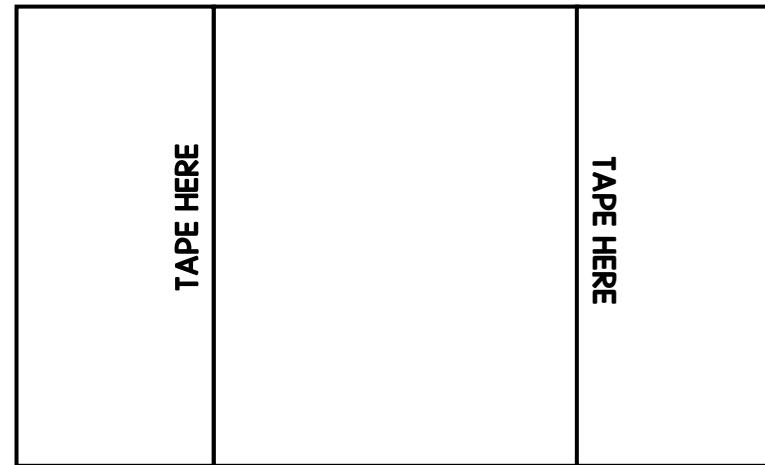


STORY MAKER BACKDROP

Fold one piece of cardstock in half and cut apart.



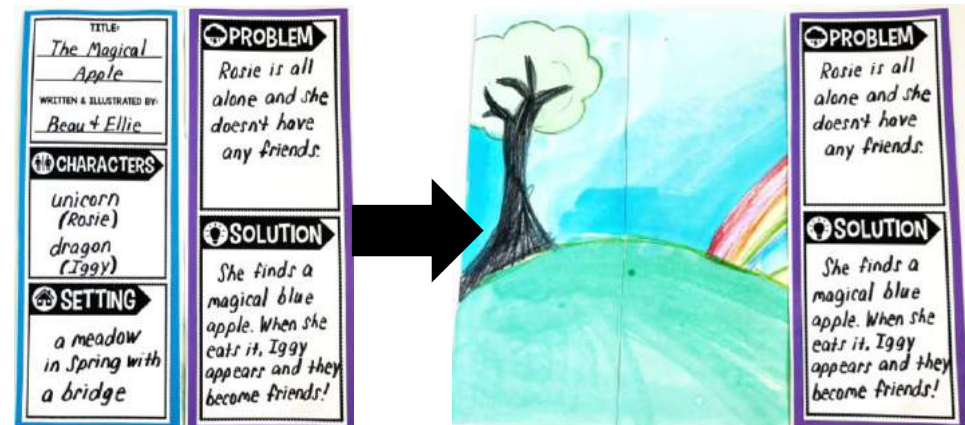
Tape the cut pieces to the outside of the other piece of cardstock to create a tri-fold backdrop.



Use colored pencils and/or watercolors to illustrate your backdrop.

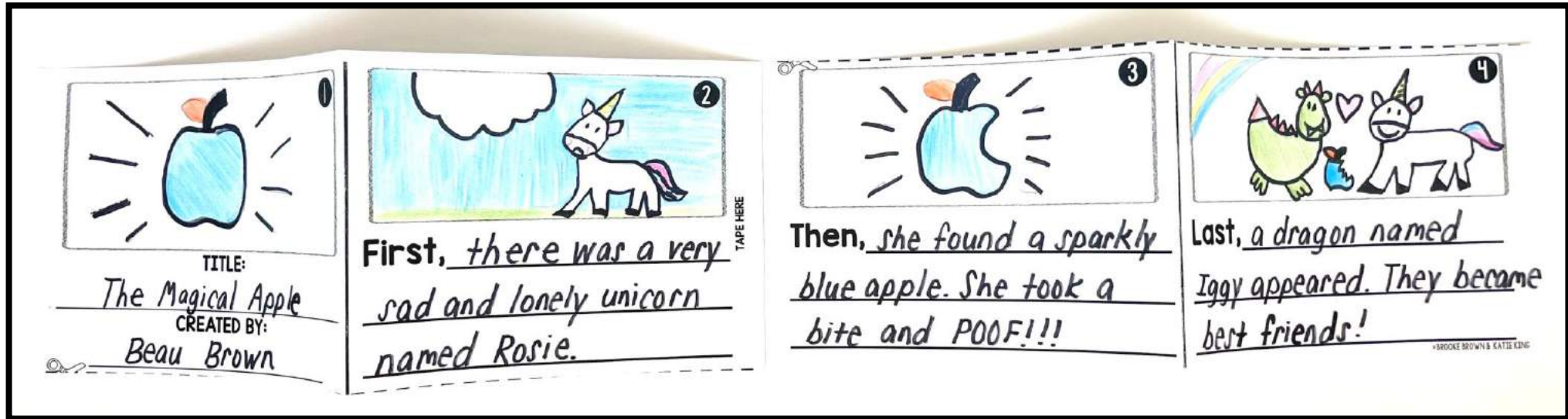


Glue Story Elements on the front/outside flaps of the backdrop



STORY MAKER WRITING

After creating their story scene and planning story elements, students will use one of the provided foldable writing booklets to write their stories.



Students may use one of the suggested apps to present their stories.

They may also present stories by reading/telling them aloud and acting them out with characters and props.



STORY MAKER

Can you create a fantasy setting, characters, and props and use them to write and share a story?



YOU WILL NEED:

- 2 pieces of white cardstock
- watercolors or colored pencils
- crayons or markers
- scissors
- glue stick
- 3-5 clothespins
- character and prop templates
- building bricks, pattern blocks, base ten blocks, or linking cubes

STORY MAKER



CHOOSE CHARACTERS AND PROPS



**CREATE A BACKDROP AND
BUILD A SETTING**



PLAN YOUR STORY



WRITE YOUR STORY



SHARE YOUR STORY

STORY MAKER

ILLUSTRATOR



an artist
who expresses
a story through
pictures

FANTASY



a made-up story
with imaginary
settings and
characters,
magic, and a
journey or quest

BACKDROP



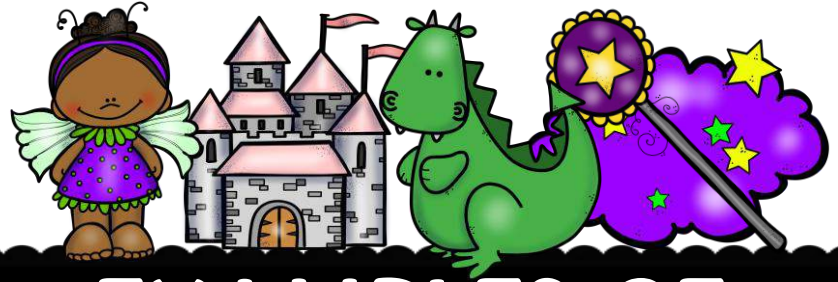
background
or scenery
that sets the
stage for
a story or
performance

PROP



an object used
by characters
or actors in a
story or
performance

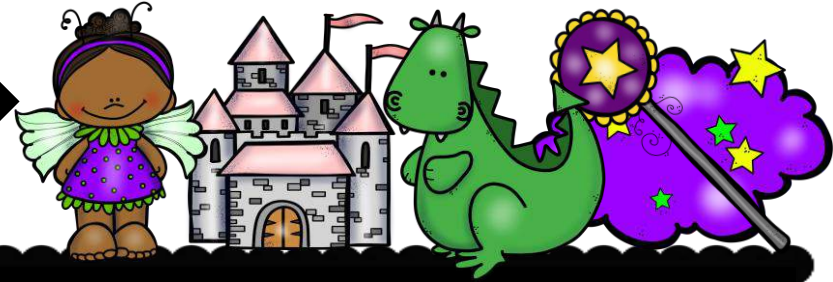
STORY MAKER



CHARACTERISTICS OF FANTASY STORIES

EXAMPLES OF FANTASY BOOKS





FANTASY STORY



CHARACTER IDEAS

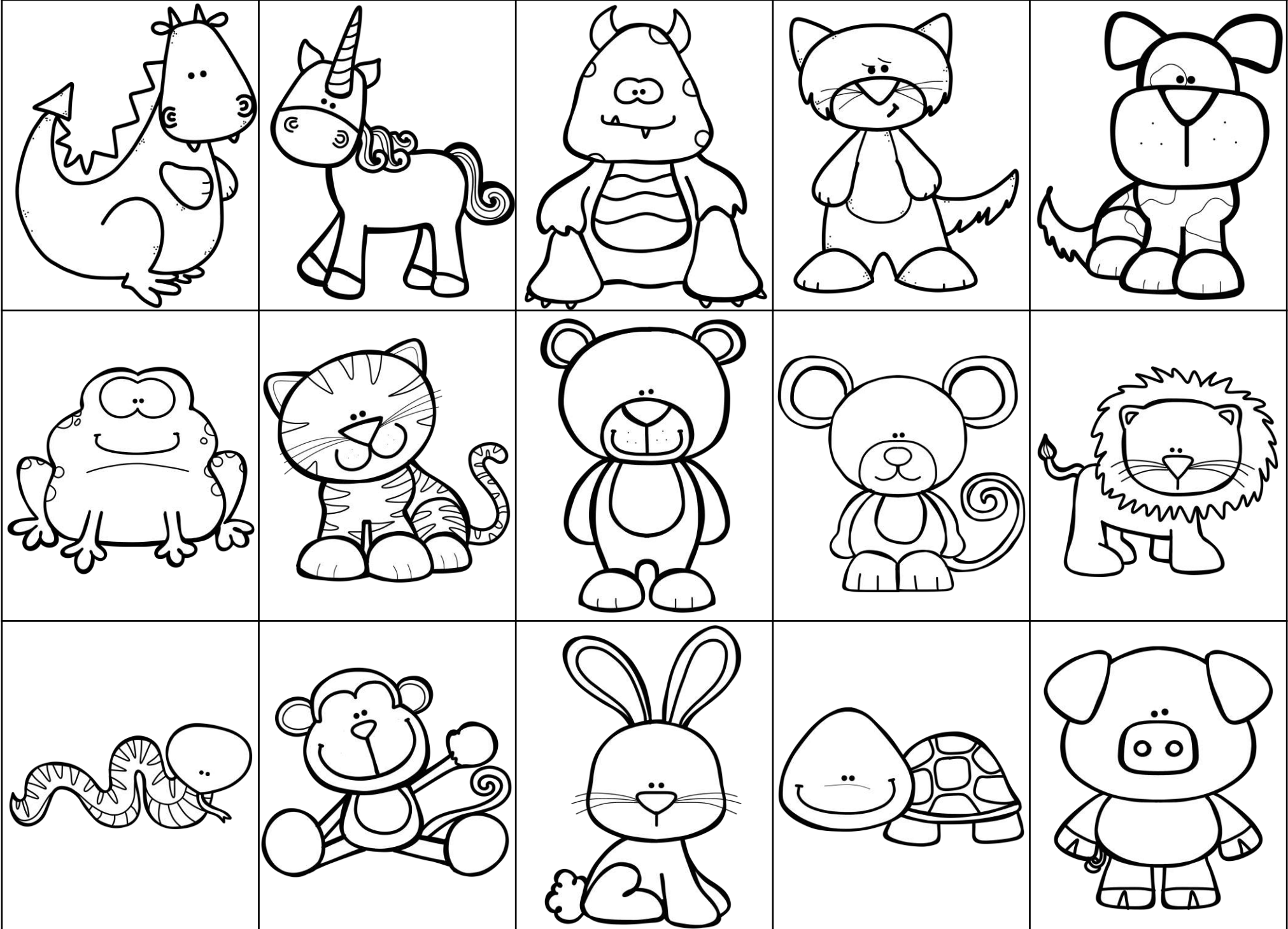
SETTING IDEAS

PLAN YOUR STORY. Cut, write, and glue the story elements to the outside flaps of the backdrop.

<div data-bbox="52 196 207 829">PROBLEM</div> <div data-bbox="210 155 1020 837"></div>	<div data-bbox="1062 180 1222 829">SOLUTION</div> <div data-bbox="1224 155 2034 837"></div>	
<div data-bbox="52 878 688 1552"><div data-bbox="52 1122 115 1268">TITLE:</div><div data-bbox="241 902 252 1536"></div><div data-bbox="367 902 378 1536"></div><div data-bbox="451 919 499 1520">WRITTEN & ILLUSTRATED BY:</div><div data-bbox="630 902 640 1536"></div></div>	<div data-bbox="730 886 877 1552">CHARACTERS</div> <div data-bbox="879 886 1356 1552"></div>	<div data-bbox="1398 870 1549 1552">SETTING</div> <div data-bbox="1551 878 2045 1552"></div>

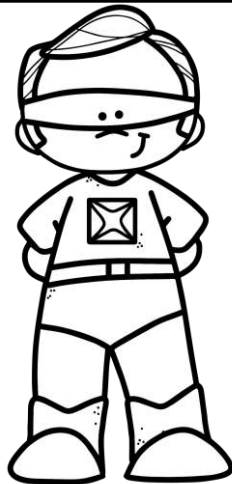
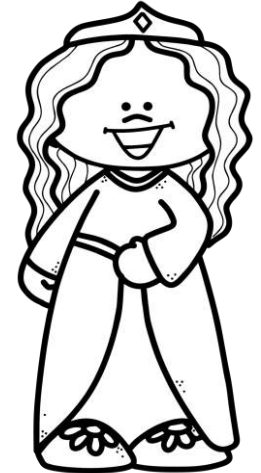
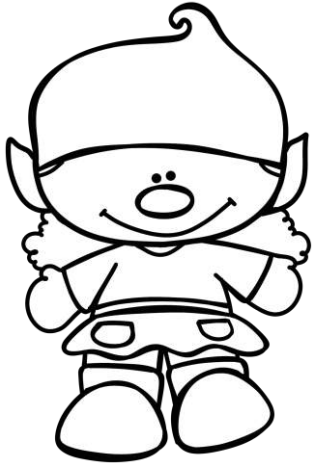
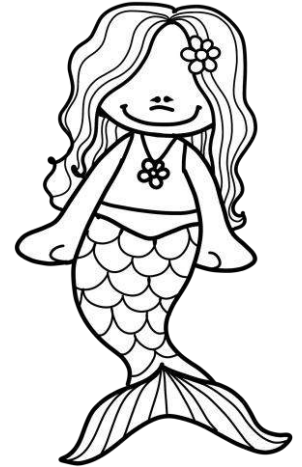
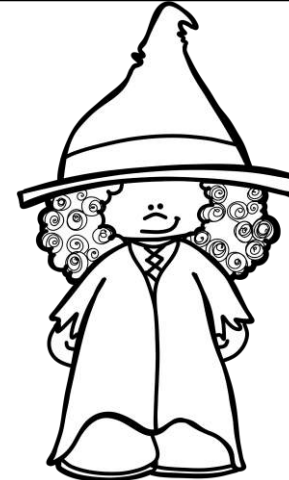
FANTASY CHARACTERS

Students may choose 2-3 characters to color and use in their stories. They can put them inside clothespins so they stand up.



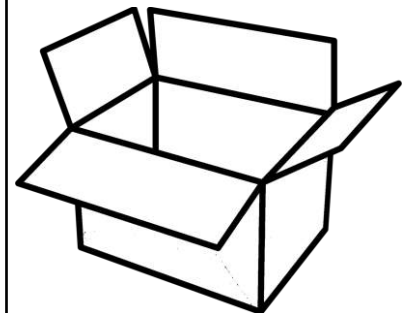
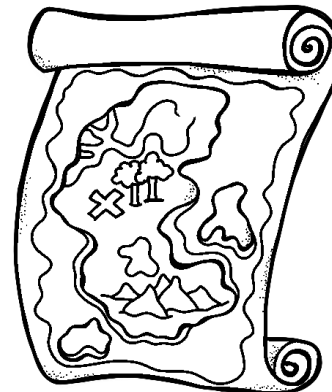
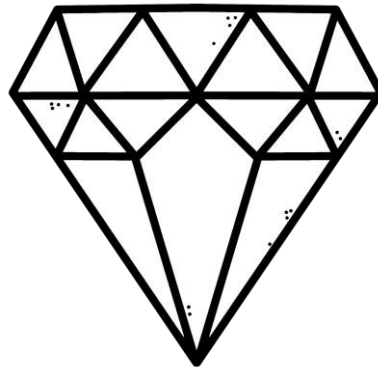
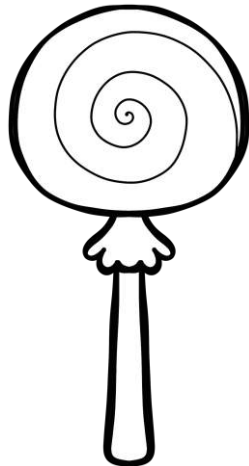
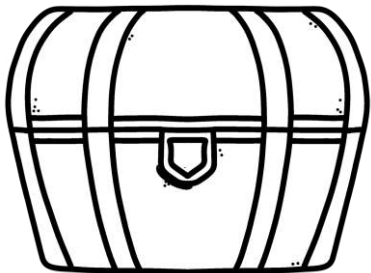
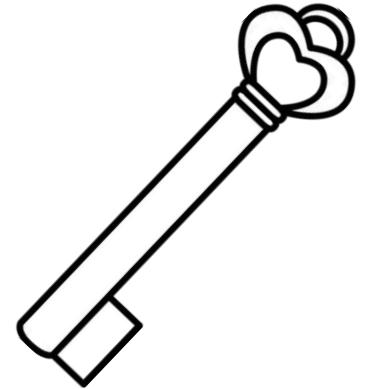
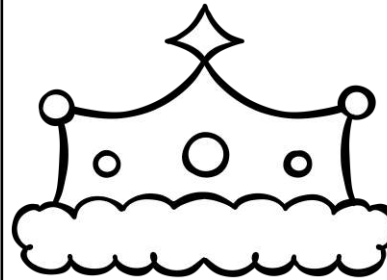
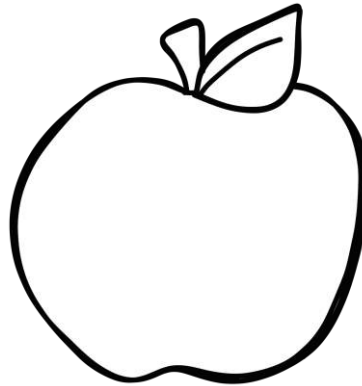
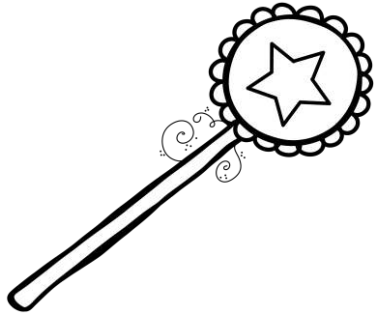
FANTASY CHARACTERS

Students may choose 2-3 characters to color and use in their stories. They can put them inside clothespins so they stand up.



FANTASY PROPS

Students may choose 1-2 props to color and use in their stories.
They can put them inside clothespins so they stand up.



TITLE:

CREATED BY:

1



3

2

TAPE HERE

4

1

TITLE:

CREATED BY:



3

Then, _____

2

First, _____

4

Last, _____

TAPE HERE

1

TITLE:

CREATED BY:



4

Next, _____

2

First, _____

5

After that, _____

3

Then, _____

6

Finally, _____

TAPE HERE

TITLE:

CREATED BY:



1

2

3

TAPE HERE

4

5

6

1

TITLE:

CREATED BY:



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TAPE HERE

TITLE:

CREATED BY:

STORY MAKER



APPS

PIC KIDS



Choose "grid" and add photos of your story scenes to make a comic strip. Use stickers and text to add speech bubbles for your characters.

STOP MOTION STUDIO



Pose and move your characters and props to act out a scene in your story. Use the voice recorder to read aloud parts of your story.

DRAW & TELL



Add a photo of your story scene and characters as the background. Use the "record" button to read aloud your story.

DO INK GREENSCREEN



Choose a background to match your story. Use your characters and a green screen to act out a scene from your story.

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