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TEACHER INSTRUCTIONS

Holiday and Winter Hop Scotch Coding provides a simple, interactive introduction to block-style coding that is perfect for Kindergarten through third graders as they learn the basics of programming. After completing unplugged activities such as these, they can apply similar block coding strategies to coding websites and apps for kids and eventually to more advanced languages of coding. This activity works as an excellent challenge for students around winter parties or prior to Winter Break. To allow students to be most successful, please MODEL and clearly discuss directions for this activity before they complete it with groups.

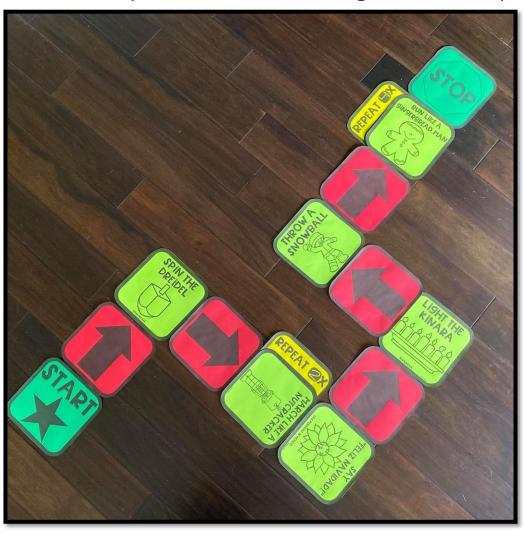
To prep the Hop Scotch Coding mats, copy one set of the following for EACH GROUP of 3-4 students if you are using as a whole class. If you are using it as a center, you will only need one set. You may choose to copy on a different colored paper for each group OR color code the pieces by the type of code similar to the photo shown on the following page.

-I START Mat
-I STOP Mat
-6 Sequencing (Arrow) Mats
-3 different Looping Mats
-6 different Holiday/Winter Movement (Conditions) Mats

For durability and long-term use, you will need to LAMINATE the mats because students will be stepping on them. If you have IILE on the floors in your classroom, you may choose to stick removable <u>GLUE DOTS</u> on the back corners of each mat to prevent them from slipping. If you have short, <u>CARPETED</u> floors and the mats are slipping too much, try sticking <u>INDUSTRIAL STRENGTH VELCRO SQUARES</u> on the back of each mat.

TEACHER INSTRUCTIONS

In groups of 3-4, students will build a sequence of code on the floor together. Each student will then take turns walking through the sequence of code and following the instructions all the way from START to STOP. A sequencing arrow means to advance forward and a Holiday or Winter movement/action card signals an action that the student must do or PRETEND to do. A looping mat can be placed behind a movement mat for students to repeat the action a given number of times. See pages 6-7 to use with your students as you introduce coding vocabulary and the game.

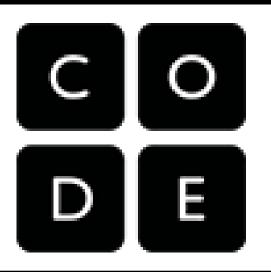


CODIN9 APPS & WEBSITES

KODABLE BOX ISLAND CODE.ORG







SCRATCH JR.

BEEBOL

SWIFT PLAYGROUNDS







WHAT is CODIN9?

coding is the way we tell computers to do all the helpful things that they do for us. coding is what makes it possible for us to create computer software, apps, and websites.



computers
follow a list of
instructions
that a coder, or
programmer,
has written.

FLOW CONTROL STRUCTURES

SEQUENCE CONDITION

LOOP



the order of commands



if, then commands



commands that are repealed

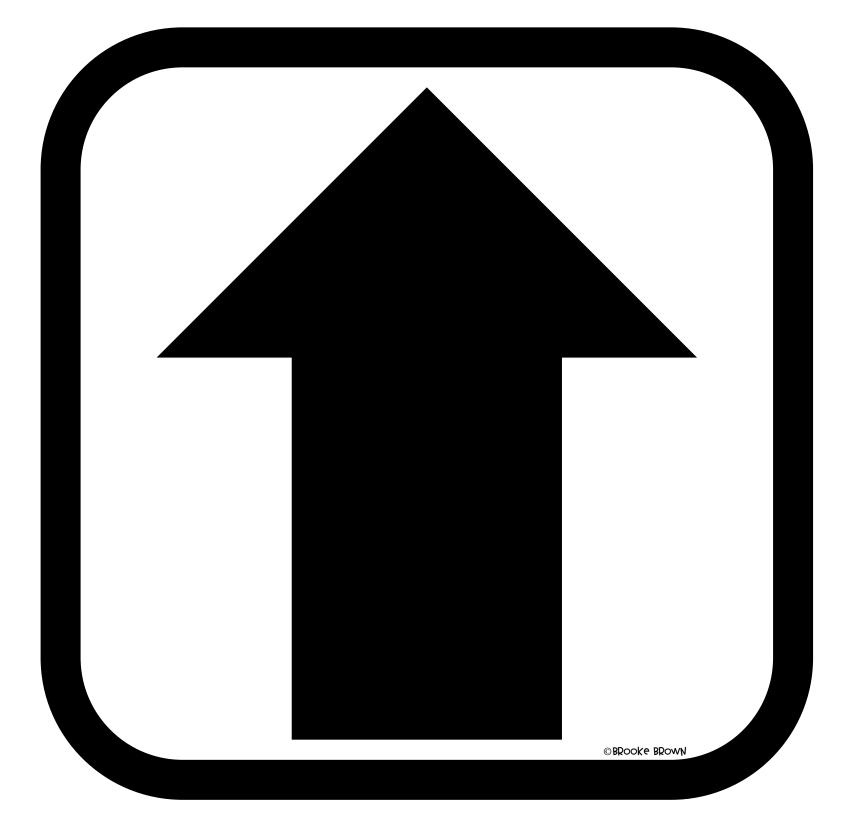
I Copy per słudenł group

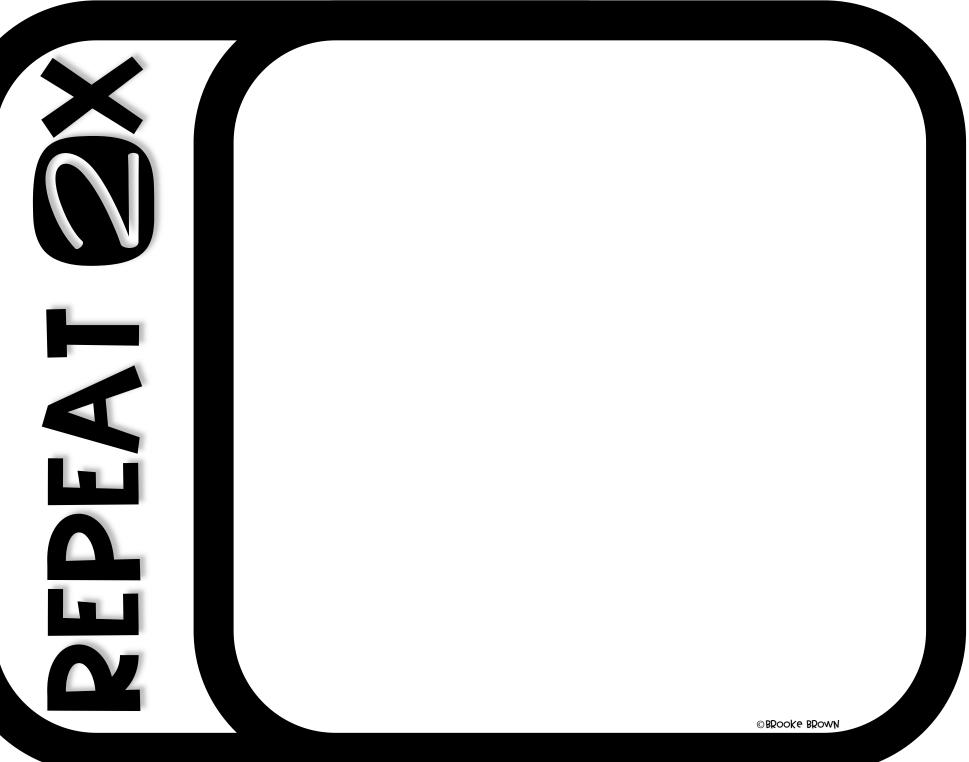


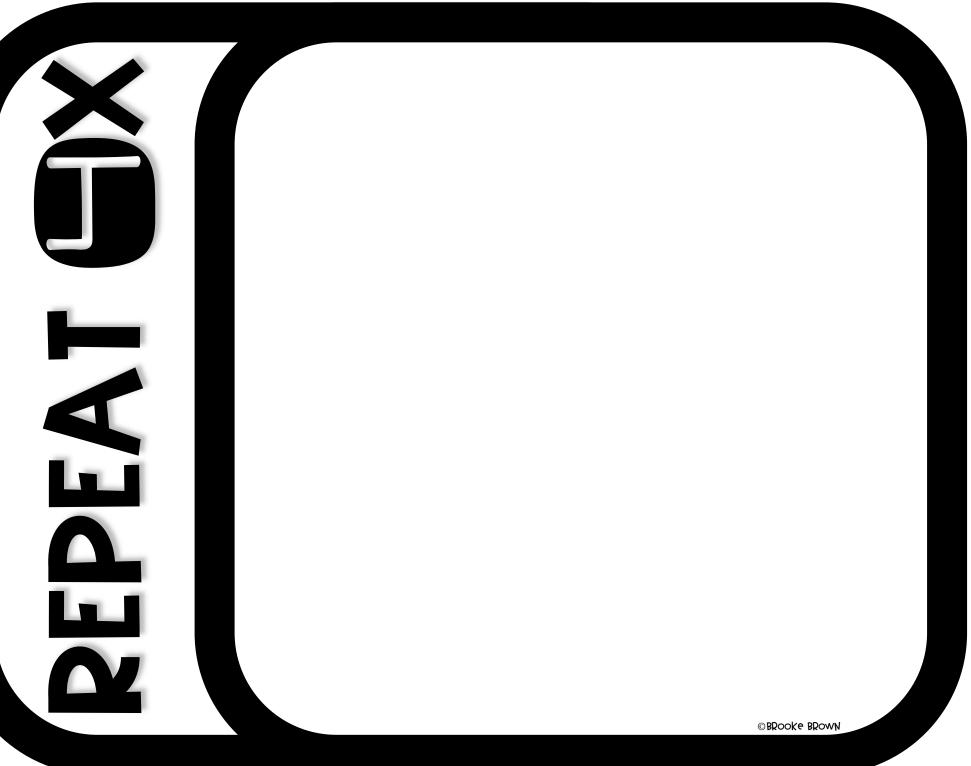
I Copy per słudenł group



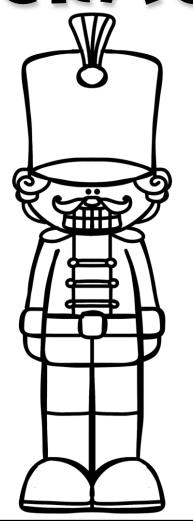
6 Copies per słudenł group







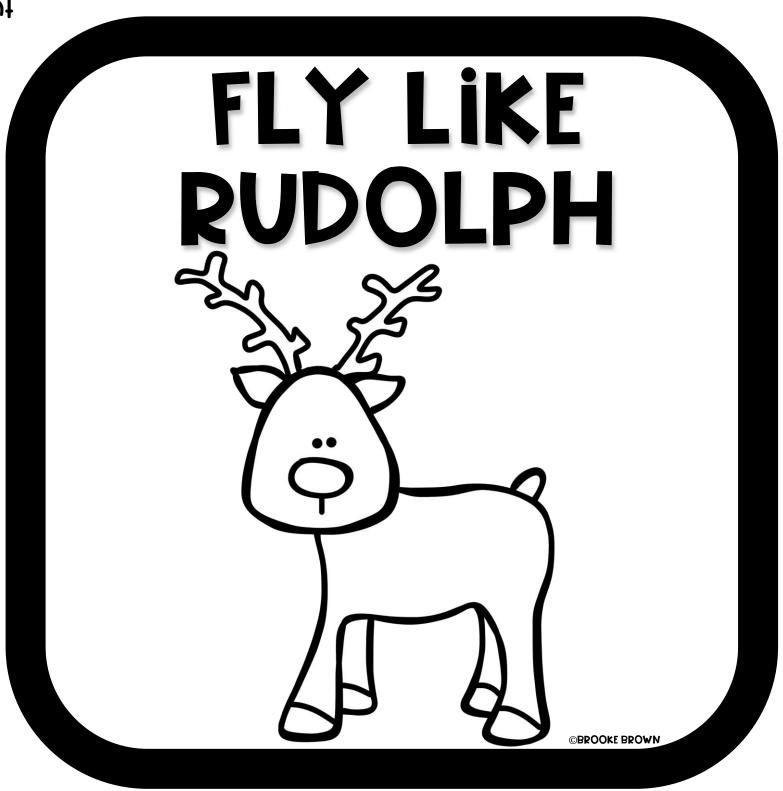
MARCH LIKE A NUTCRACKER

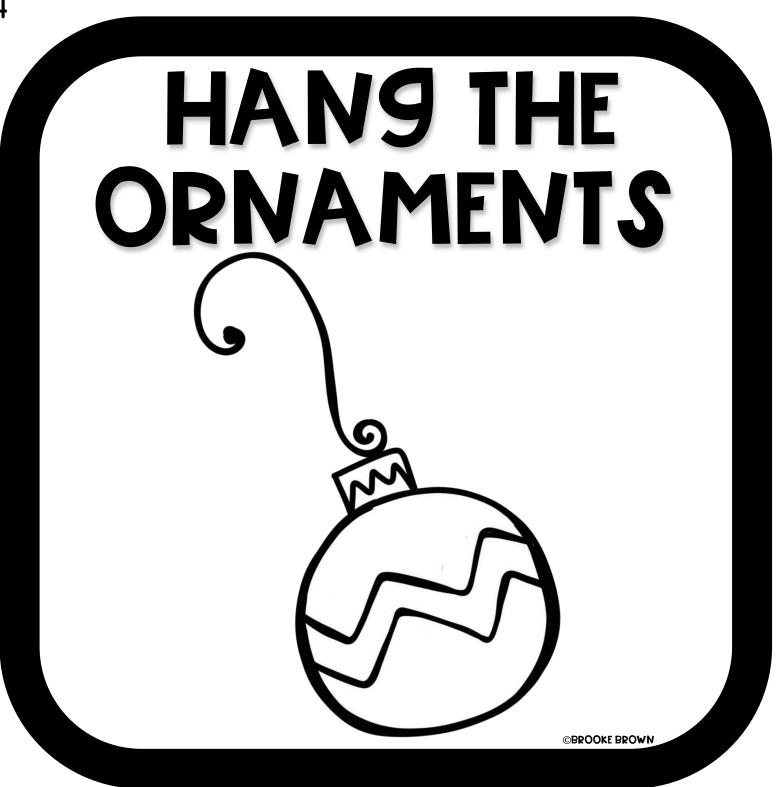


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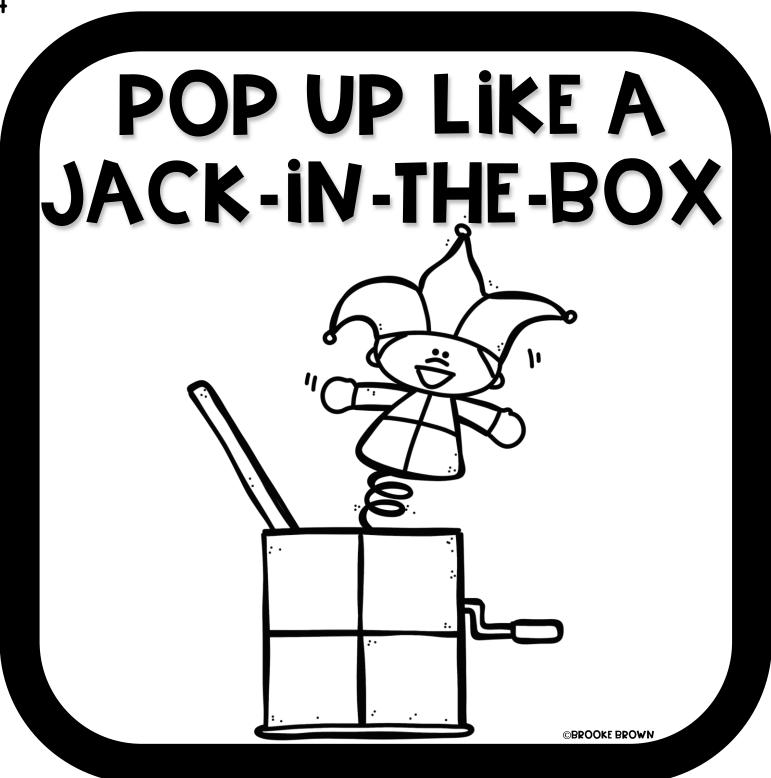












SAY "HAPPY HOLIDAYS!"



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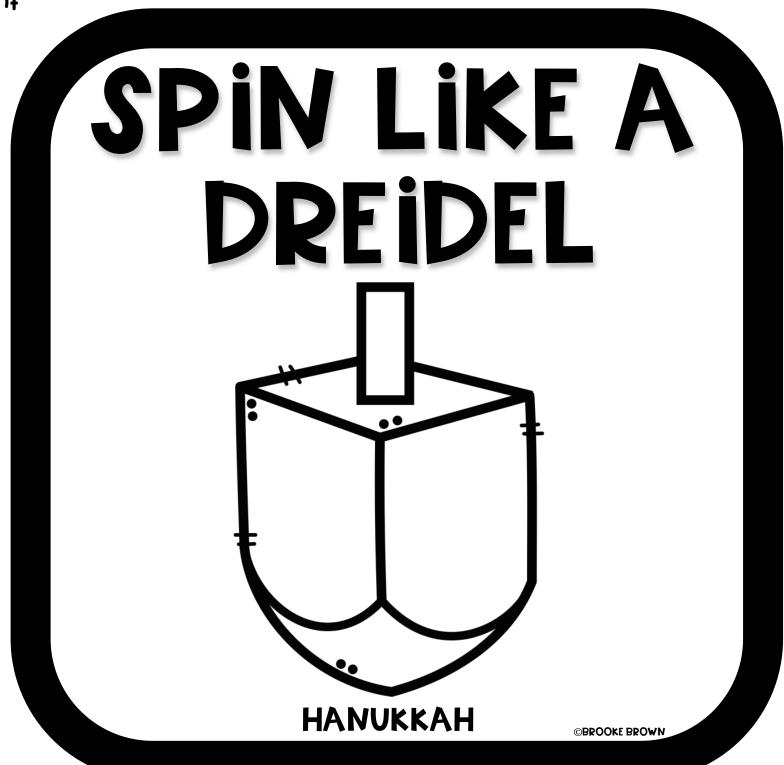




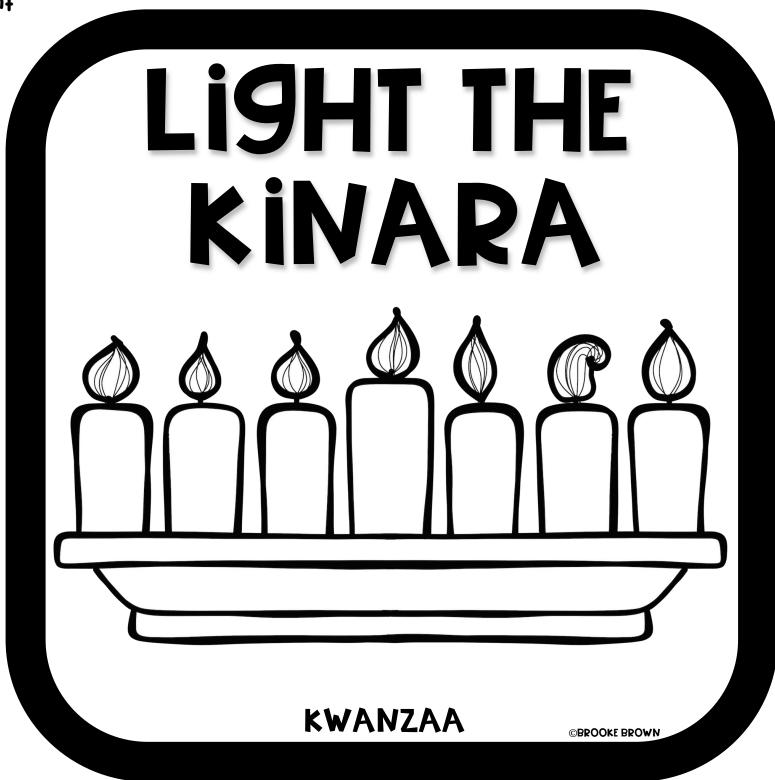


























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